Kindly Amend the Claims as Follows:

Claim 1 (amended) - A gaming device comprising, in combination:

a display,

a plurality of decision making means,

wagering means,

a processor including random means operatively coupled to said display, said decision making means and said wagering means to receive and transmit information therebetween,

said display including a plurality of symbols oriented in an RXC matrix,

said plurality of symbols changing as a function of said wagering means and said random means to provide a first outcome,

said processor including a comparison means between said first outcome and a paytable, means to bestow an award if said first outcome is recognized on said paytable and including means to change the location of one or more symbols only if said first outcome is not recognized by said paytable and only when said one or more symbols can move from their first outcome orientation to a different area in said RXC matrix according to a rule set to provide a second outcome, such that said second outcome is recognized by said comparison means to be on said paytable and said means to bestow an award is then activated.

Claim 7 (amended) - The gaming device of claim 1 wherein said symbols that move from said first outcome orientation in said RXC matrix to produce said second

outcome recognized by said comparison means to be on said paytable are located in only one specific column of said RXC matrix.

Claim 10 (amended) - The gaming device of claim 1 wherein said symbols move from said first outcome orientation to produce said second outcome recognized by said comparison means to be on said paytable, only when said second outcome is recognized by said comparison means to be the highest-ranking combination on said paytable of possible combinations of said symbols of said first outcome orientation.

Claim 11 (amended) - The gaming device of claim 1 wherein said symbols move from said first outcome orientation to produce said second outcome, only when said second outcome is recognized by said comparison means to be the lowest-ranking combination on said paytable of possible combinations of said symbols of said first outcome orientation.

Claim 15 (amended) - A method for wagering on a gaming device, including the steps of:

    making a wager to enable the gaming device,

    evoking chance means to trigger an initial outcome,

    displaying the initial outcome,

    comparing the initial outcome to a paytable,

    awarding credits if the initial outcome is found on the paytable,

    determining whether an outcome found on the paytable can be made by permuting the initial outcome only if the initial outcome is not on the paytable,

manipulating the initial outcome according to a rule set to produce a winning outcome only when the initial outcome is not on the paytable, and

awarding credits for the manipulated winning outcome found on the paytable.

Claim 16 (amended) - An apparatus for wagering, comprising, in combination:

wagering means,

means for displaying a plurality of symbols in an RXC matrix with N paylines,

means for comparing displayed symbols to a paytable,

means for incrementing an award due in the presence of a winning outcome, and

means for changing the location of displayed symbols to produce a winning outcome only if the displayed symbols are not found on the paytable and only when the displayed symbols can be reoriented according to a rule set to an outcome recognized by the paytable whereupon said means to increment an award is enabled.

Kindly Add the New Claims as Follows:

Claim 17 (new) - The device of claim 1 wherein said symbols are derived from a conventional deck of playing cards and said symbols include means to change suit if said first outcome is not recognized but changing suit will result in an award.

Claim 18 (new) - The device of claim 1 wherein said symbols are derived from faces of dice.

Claim 19 (new) - A gaming device, comprising in combination:

a display; and

a processor and random number generator operatively coupled and intercoupled with said display, said processor and random number generator having comparison means and means to bestow an award, wherein said processor and random number generator produce a first outcome on said display, said comparison means compare said first outcome to a paytable, and said means to bestow an award are activated if said first outcome is found on said paytable, and wherein reorientation means are activated to reorient said first outcome to a second outcome if and only if said first outcome is not found on said paytable, and said second outcome is found on said paytable.

Claim 20 (new) - A method of gaming, the steps including:

enabling a gaming device;

generating a first outcome;

comparing said first outcome to a paytable;

awarding credits if said first outcome is present on said paytable;

reorienting said first outcome to produce a second outcome if and only if said first outcome is not present on said paytable and if and only if said second outcome is present on said paytable; and

awarding credits if said second outcome is present on said paytable.